

Dual EC

a standardized back door

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Joint work with Stephen Checkoway¹, Matthew Fredrikson²,
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TU / **e**

Technische Universiteit
Eindhoven
University of Technology

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Random numbers are crucial for cryptography:

- ▶ generation of **private keys** for authentication
- ▶ generation of **secret keys** for encryption
- ▶ generation of **secret nonces** for digital signatures
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Must be impossible for an attacker to predict!

Challenges of random number generation:

- ▶ computers are built to be deterministic
- ▶ “real” randomness is rare

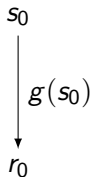
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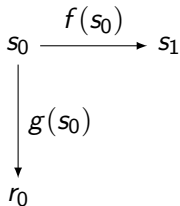
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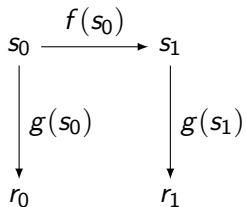
Common approach:

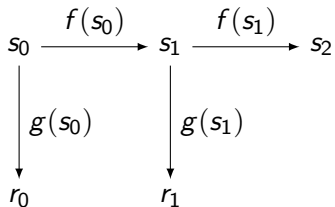
- ▶ use *pseudo* random numbers
- ▶ start with a random *seed*
- ▶ compute subsequent values deterministically
⇒ update a secret internal state

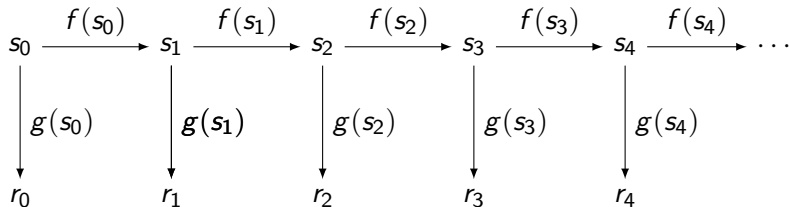
s_0

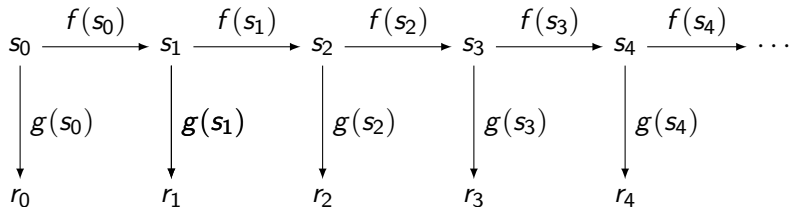




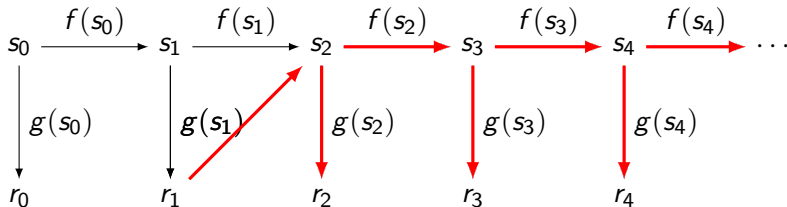








Broken if attacker learns internal state!



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Topic of this talk:

The “potential” back door in the
Dual Elliptic Curve Deterministic Random Bit Generator (Dual EC)
standardized by ANSI, ISO, and NIST.

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- June 2006 NIST SP 800/90A is published including Dual EC, ignoring the warnings. This includes Dual EC in FIPS 140-2, the typical certification for RNGs.
- Aug. 2007 Shumow and Ferguson demonstrate the basic back door.

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- 21 Apr. 2014 NIST removes Dual EC from the standard.

Kelsey, in December 2013 slides:

- ▶ Standardization effort by “NIST and NSA, with some participation from CSE”.
- ▶ “Most of work on standards done by US federal employees (NIST and NSA, with some help from CSE)”
- ▶ The standard Dual EC parameters P and Q come “ultimately from designers of Dual EC DRBG at NSA”.

Transport Layer Security (TLS)

- ▶ Used in the Internet for encryption of communication.
Examples:
 - ▶ eMail transport
 - ▶ online banking
 - ▶ online shopping
 - ▶ ...
- ▶ Standard covers a vast amount of protocols and optional features.
- ▶ Client and server agree on what parameters to use.
- ▶ Client and server agree on a **random secret key**.

Client

generate
client random

client random

Server

generate
session ID,
server random, a ,
signature nonce

server random, session ID, $\text{cert}(pk)$, aP , sig

generate b

bP , Finished

Finished



Common TLS implementations:

- ▶ RSA's BSAFE
 - ▶ RSA BSAFE Share for Java (BSAFE Java)
 - ▶ RSA BSAFE Share for C and C++ (BSAFE C)
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Remember: NSA paid RSA Security \$10 million to use Dual EC as the default RNG!

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Arithmetic on Elliptic Curves

Operate on points $P = (x_P, y_P)$ on an elliptic curve.

- ▶ addition: $A + B = C$
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Useful in Cryptography:

It is easy to compute $k \cdot A$, e.g.:

$$B = 243 \cdot A = A + 2A + 16A + 32A + 64A + 128A$$

Cost: 5 additions and 7 doublings

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It is *hard* to find k such that $B = k \cdot A!$

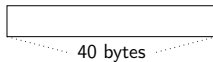
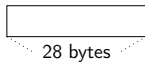
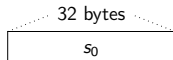


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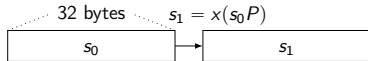


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Points Q and P on an elliptic curve.



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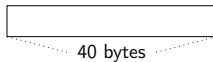
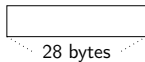
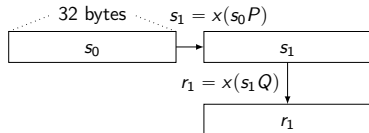


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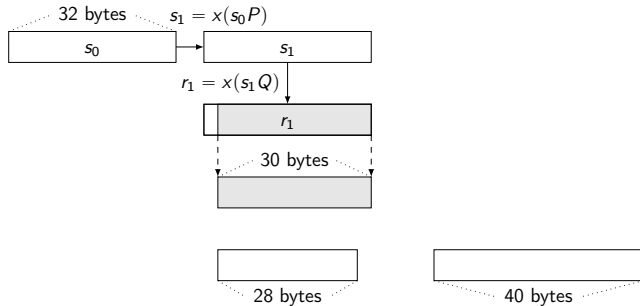


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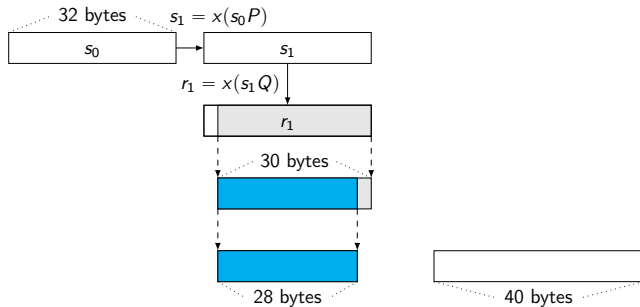
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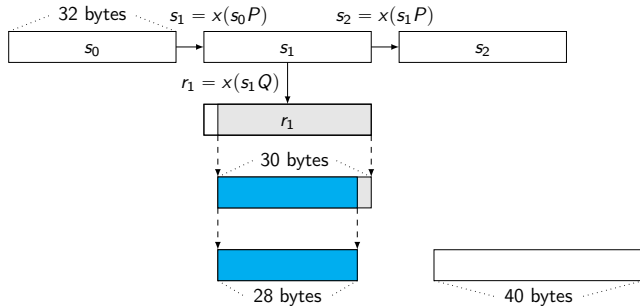
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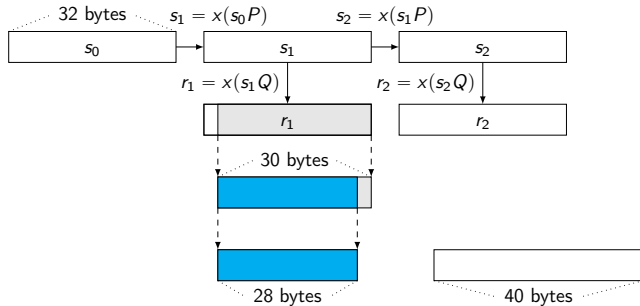
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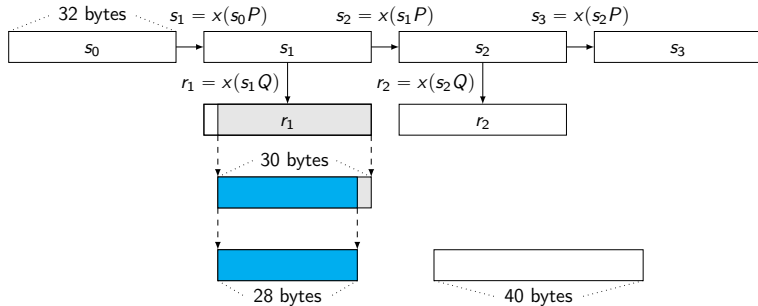
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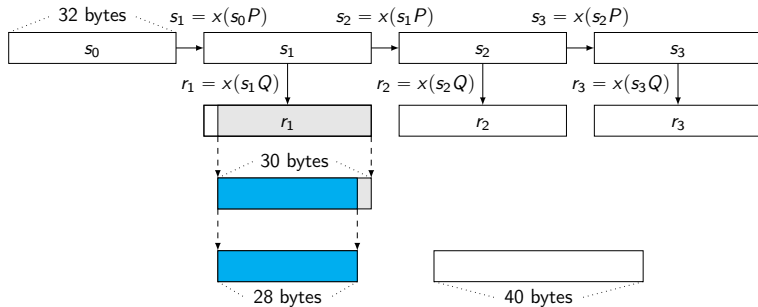
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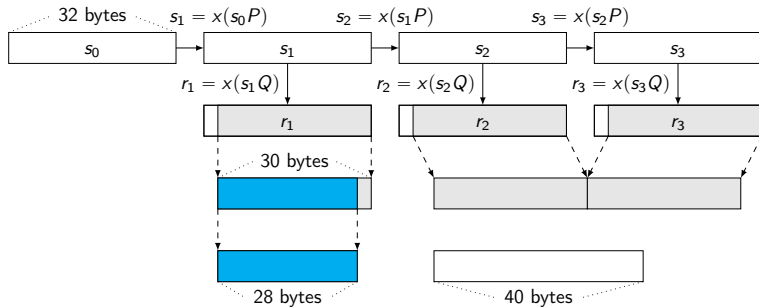
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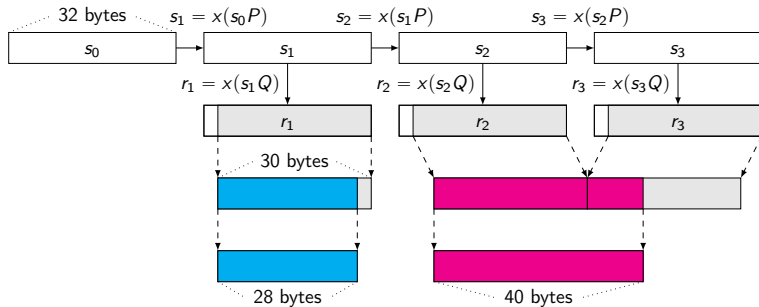
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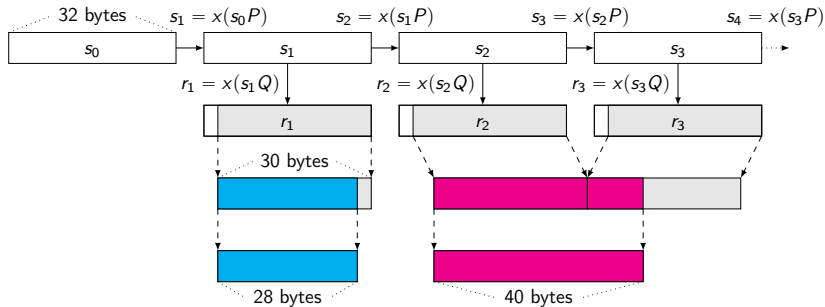
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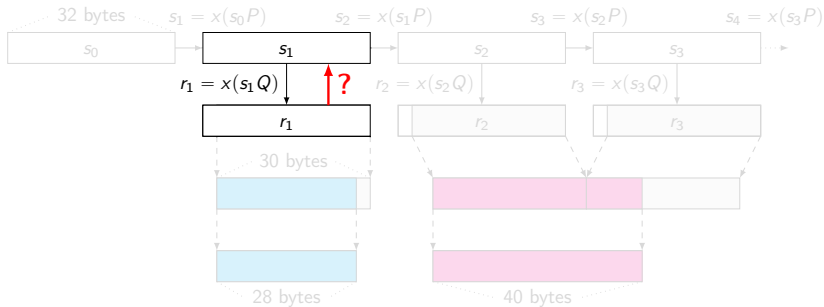
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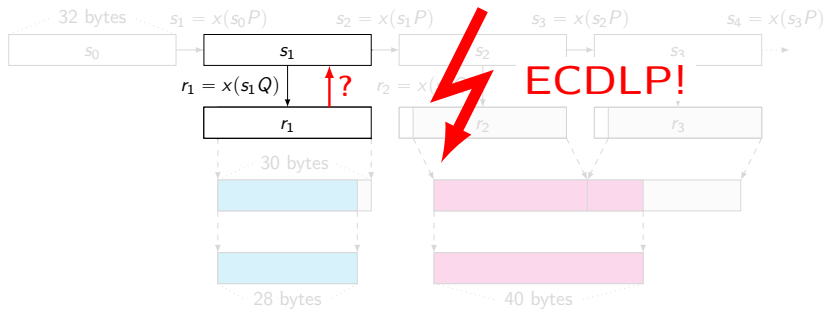
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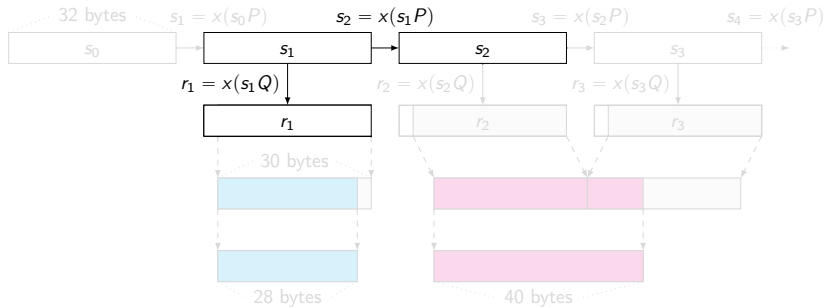
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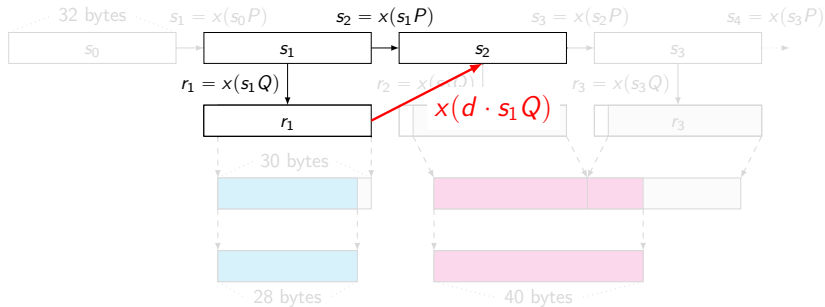
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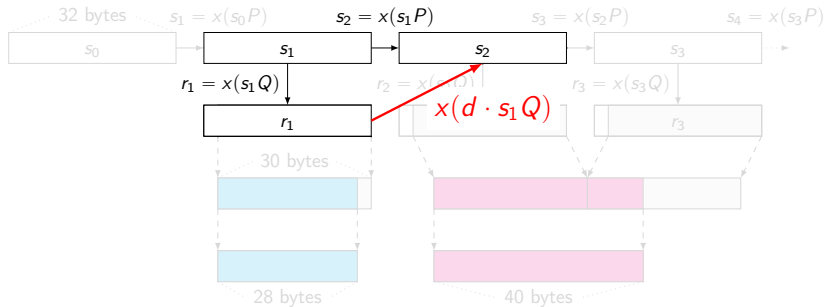


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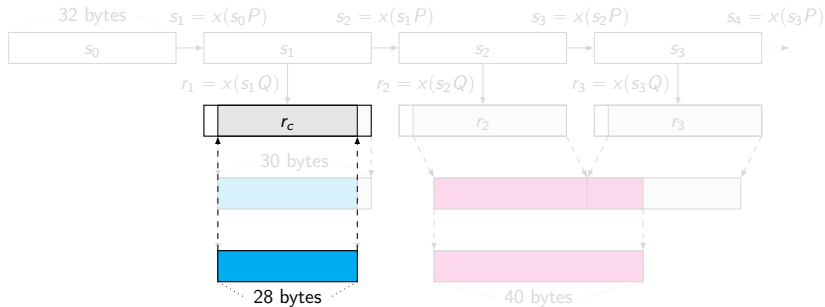


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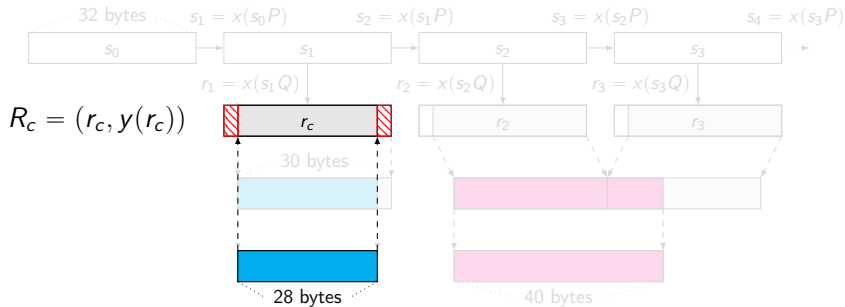
$$s_2 = x(s_1 P) = x(s_1 \cdot dQ)$$



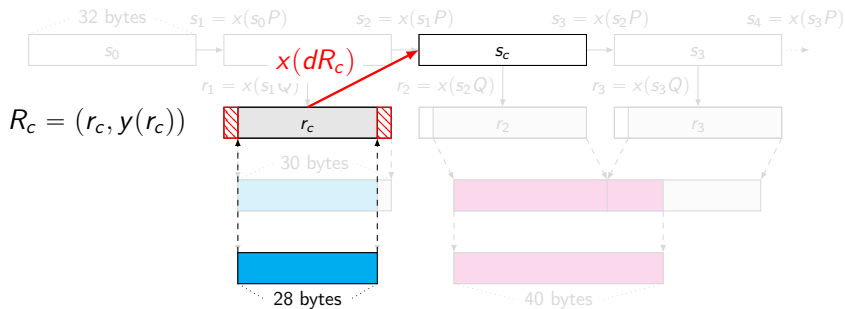
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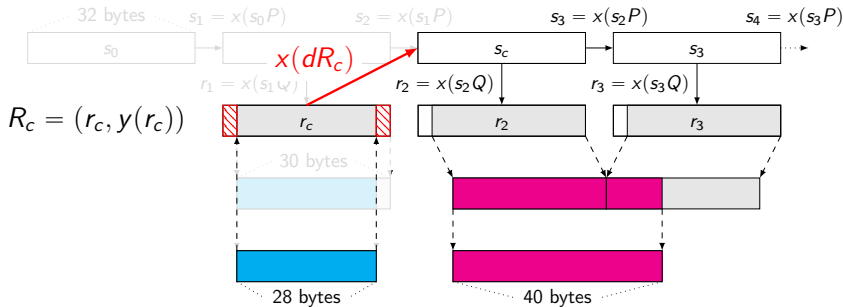
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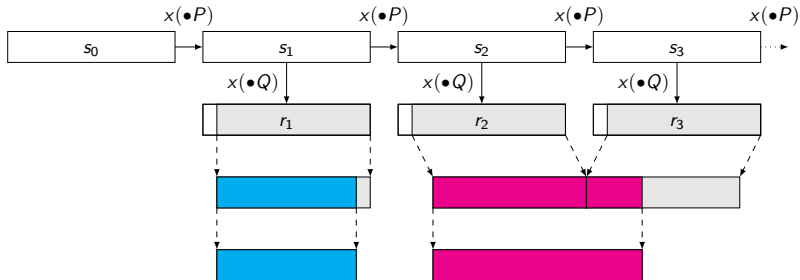


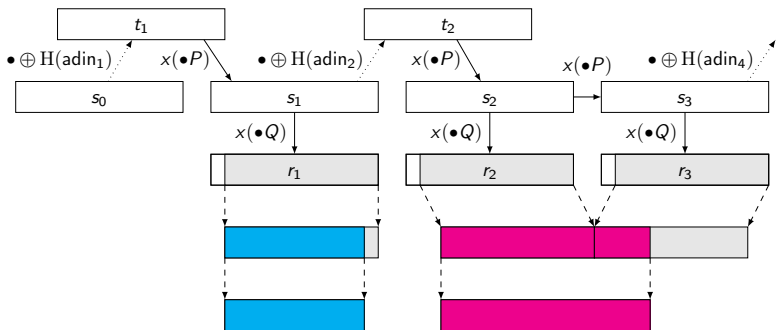
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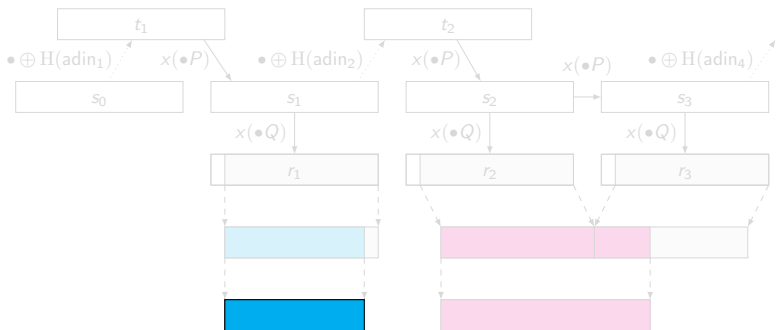


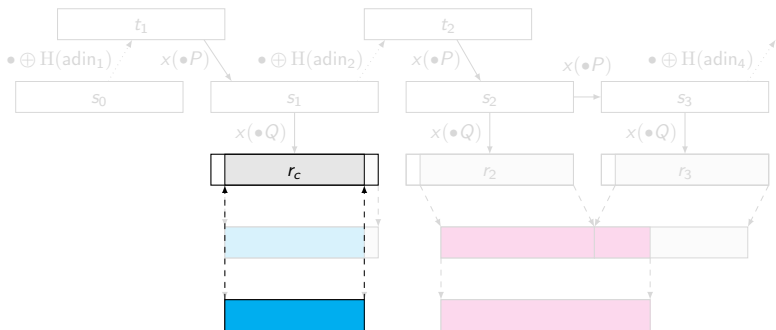
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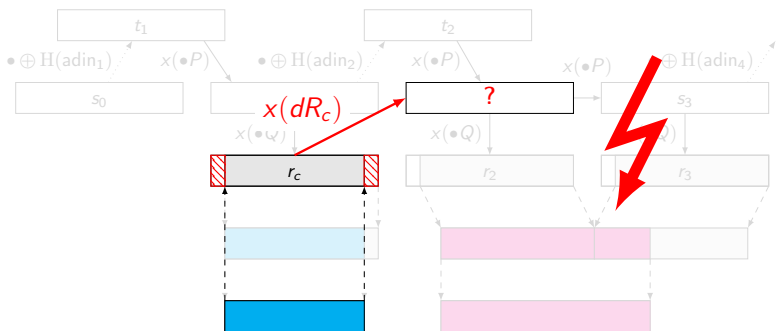


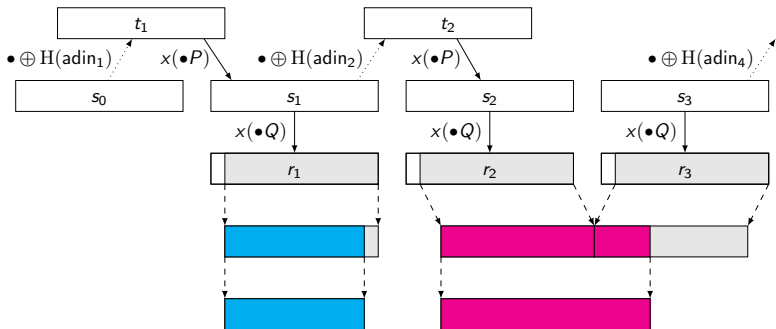


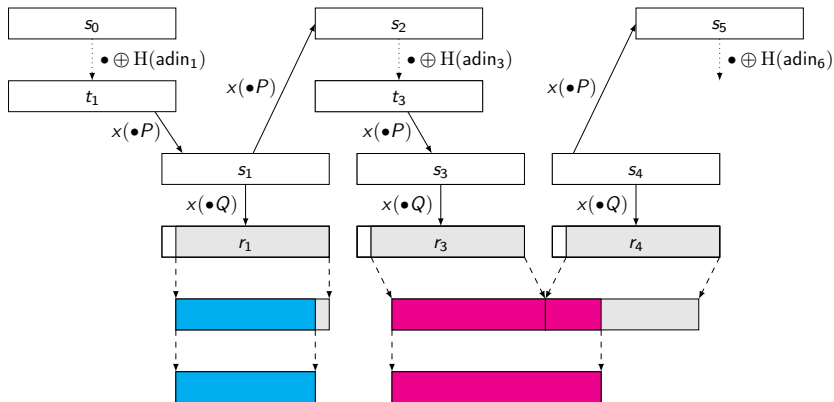


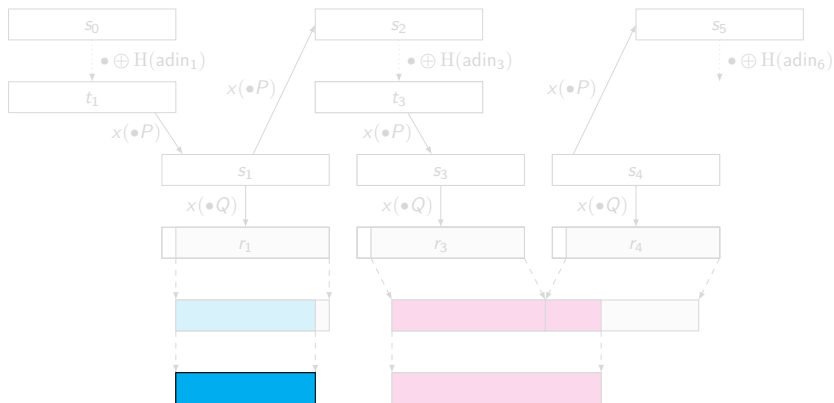


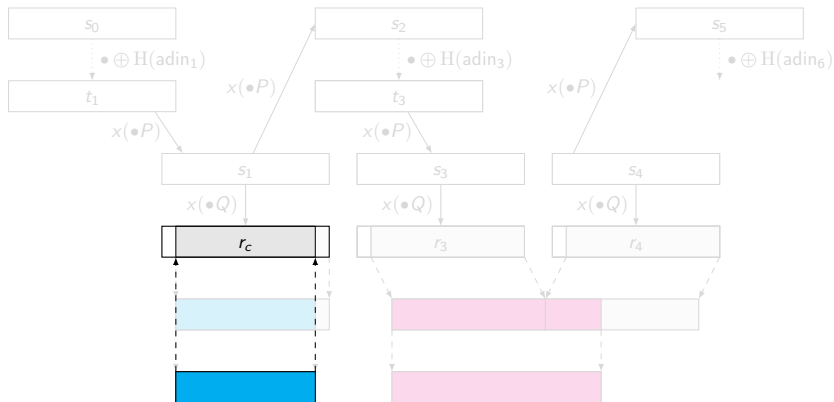


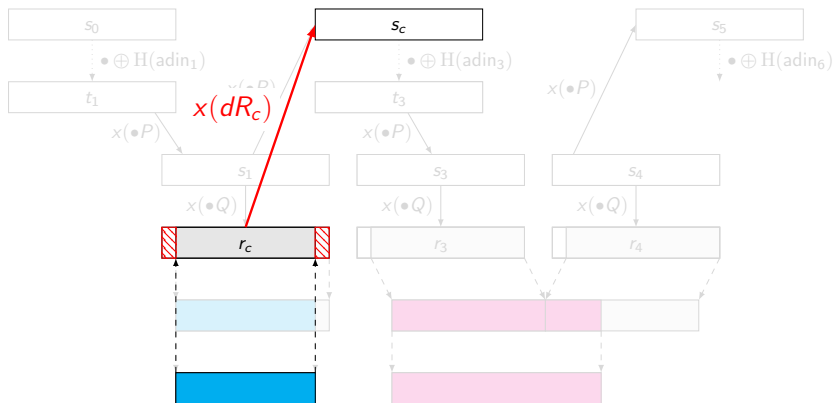


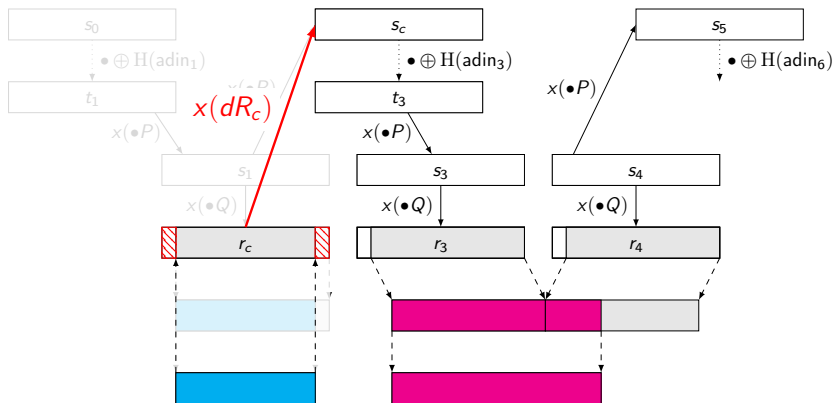












Attack targets in our analysis:

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 - ▶ RSA BSAFE Share for Java (BSAFE Java)
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- ▶ Microsoft's SChannel
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We replaced the points P and Q with points where we know the back-door computation.

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ECDHE priv. key

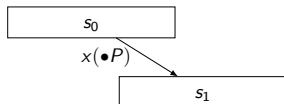
ECDSA nonce

s_0

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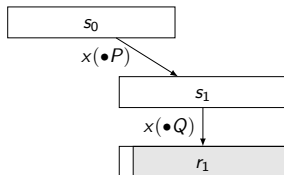
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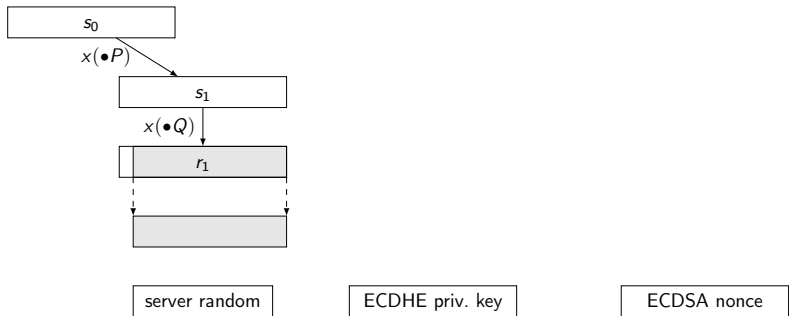
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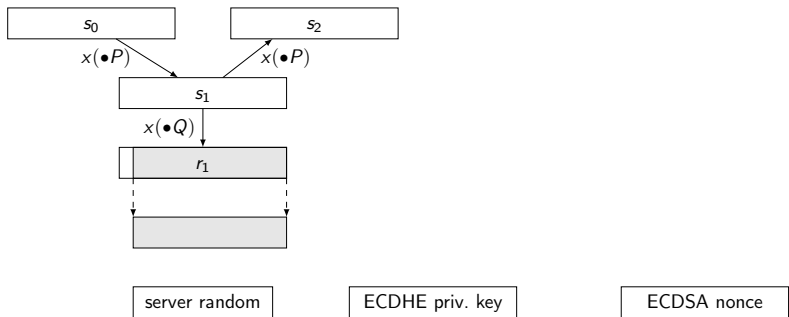


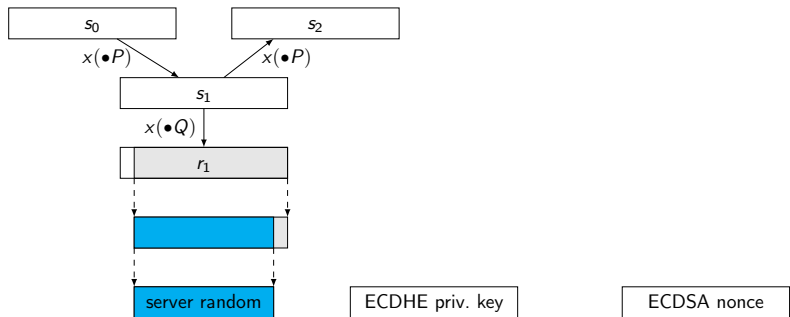
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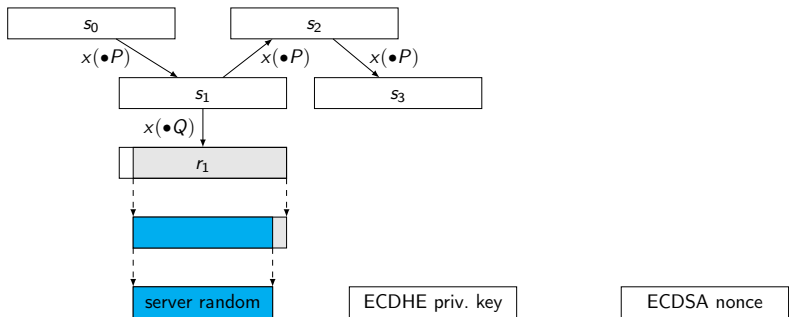
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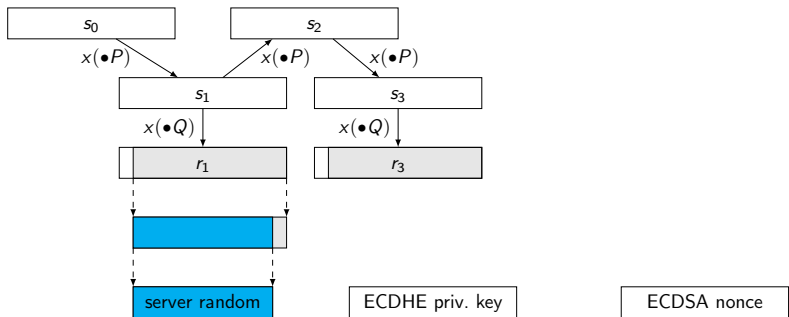
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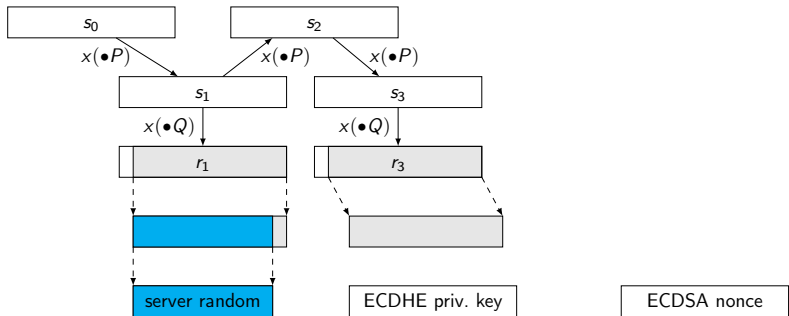


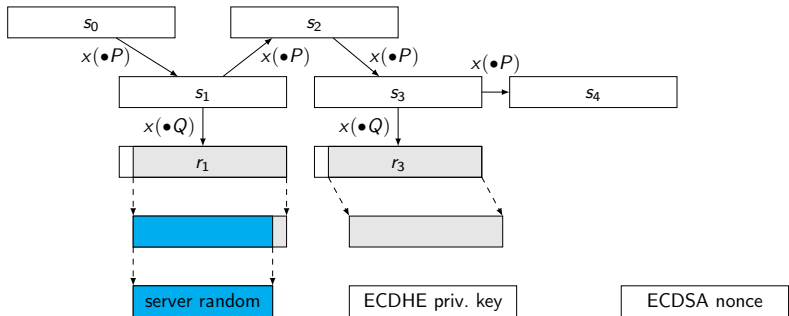


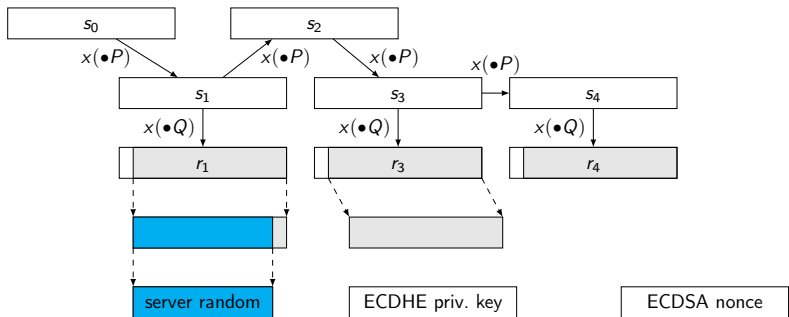


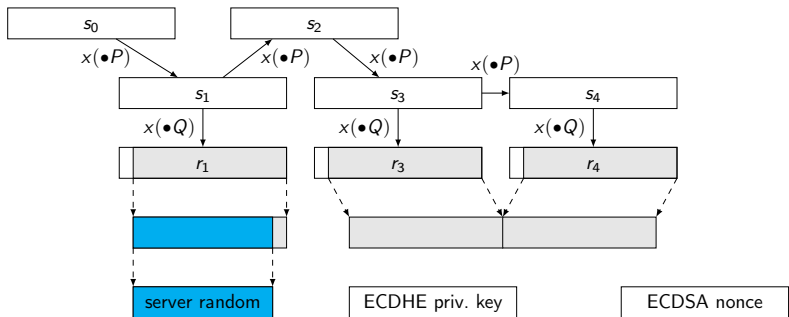


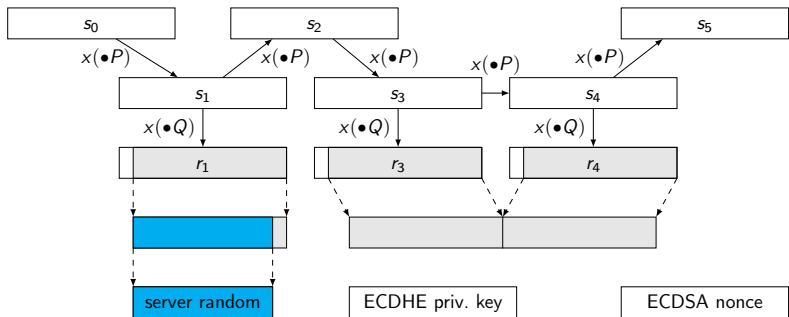


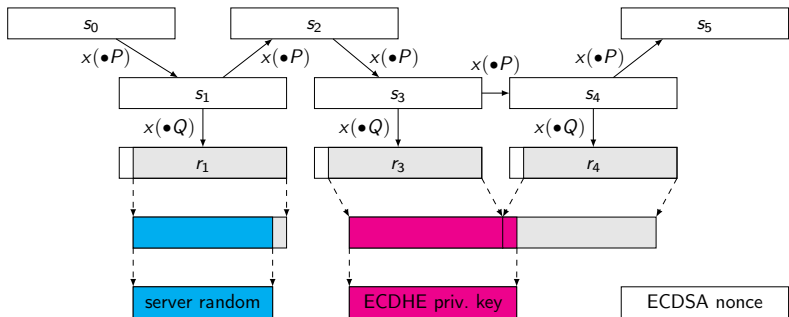


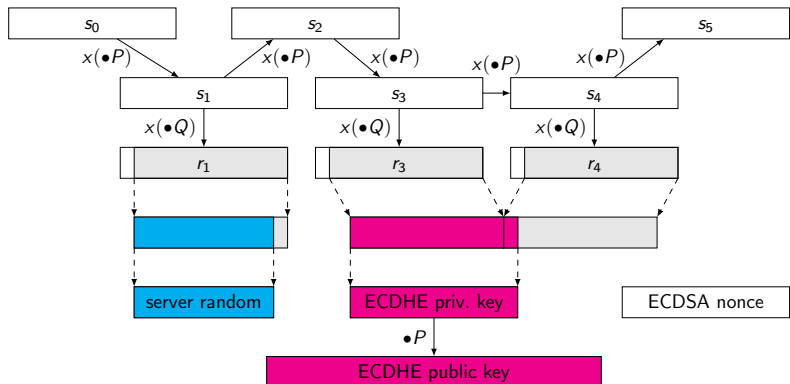


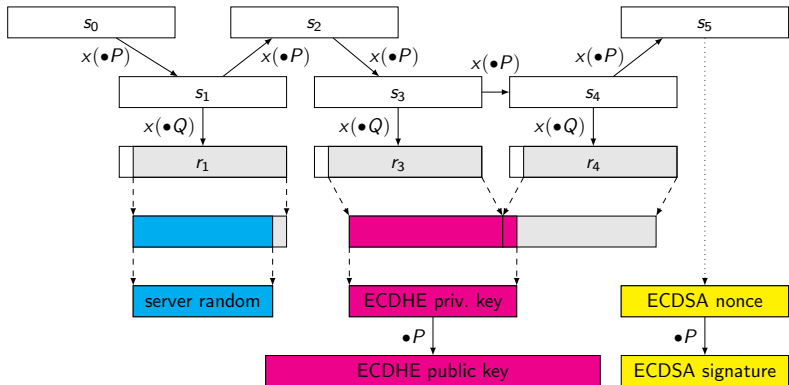


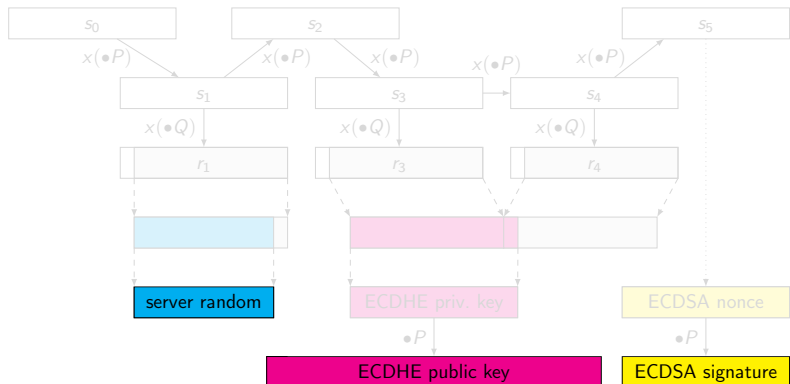


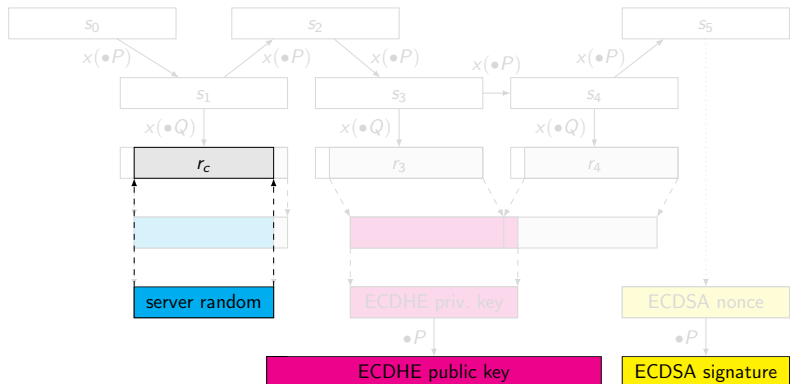


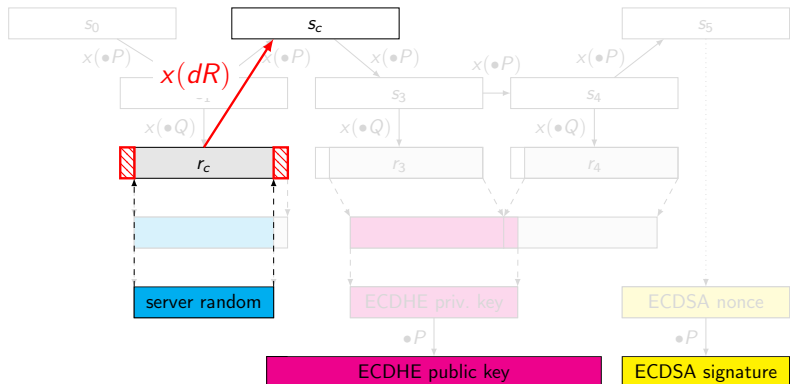


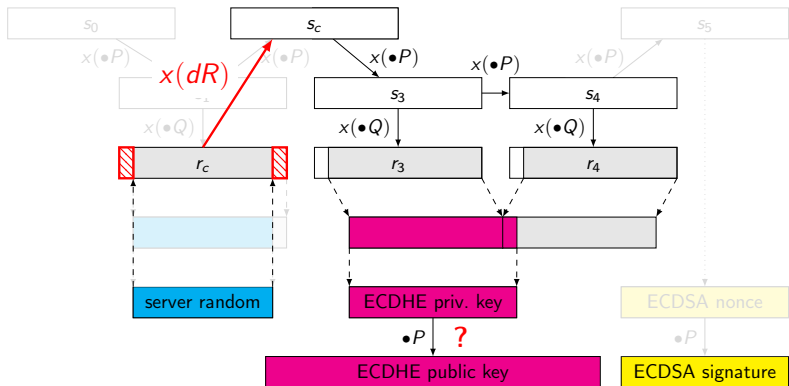


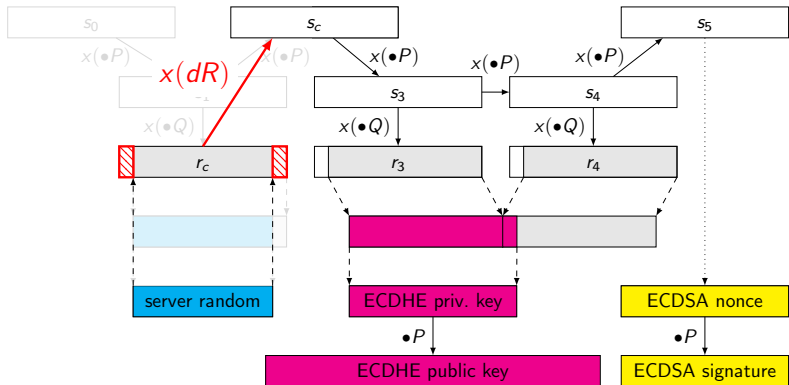


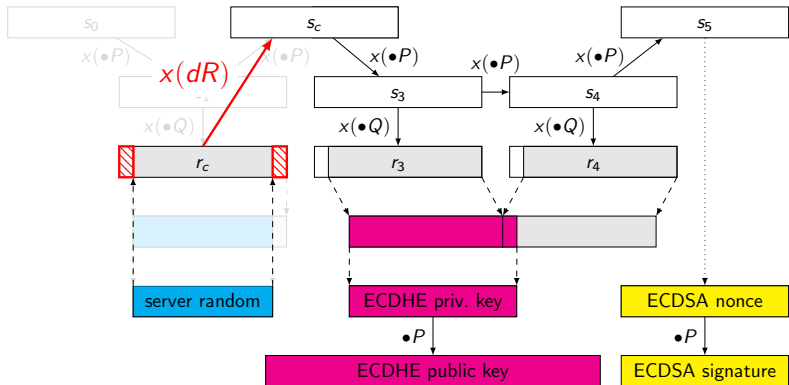




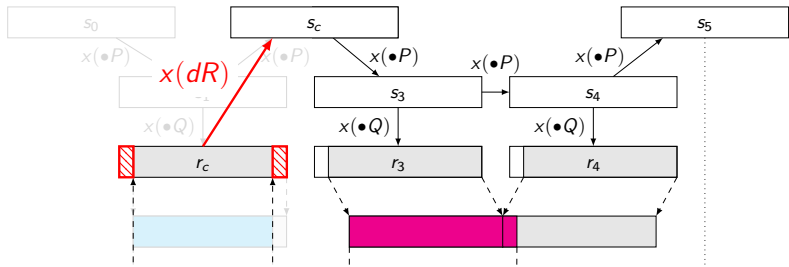




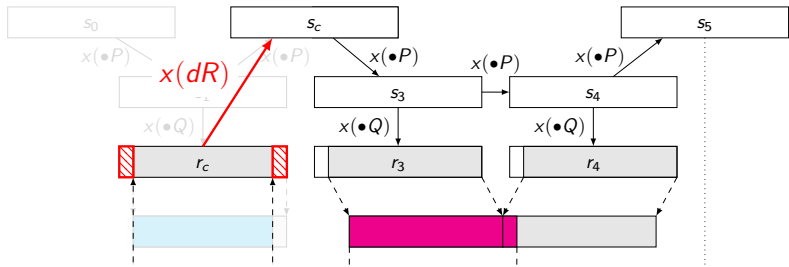




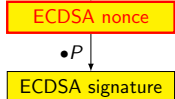
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**Exposes longterm secret key!
Impersonation attack possible!**



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Attack	Intel Xeon CPU		AMD Cluster
	Avg. Time (min)	# for 1s	Tot. Time (min)
BSAFE-C v1.1	0.26	16	0.04
BSAFE-Java v1.1	641	38,500	63.96
SChannel I	619	37,100	62.97
SChannel II	1,760	106,000	182.64
OpenSSL-fixed I	0.04	3	0.02
OpenSSL-fixed II	707	44,200	83.32
OpenSSL-fixed III	$2^k \cdot 707$	$2^k \cdot 44,200$	$2^k \cdot 83.32$

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- ▶ has a weak motivation:
The rationale for this as stated by DoD is that the public randomness for each side should be at least twice as long as the security level for **cryptographic parity**, which makes the 224 bits of randomness provided by the current TLS random values insufficient.
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Makes Dual EC even more vulnerable!

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How to fix it?

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Don't use Dual EC!

Additional information:

<https://projectbullrun.org/dual-ec/>